

# **OUR PROJECT**

We organize social events to join a tribe in the Metaverse:

- Tessera Labs allows social media users to meet like minded people and join a tribe by attending real life events
- These events are held in real time in multiple locations interconnecting people through proprietary technology
- We project these real events into the metaverse, providing interactive content to mainstream metaverse providers (Roblox, Meta, Decentraland, Sandbox,...)



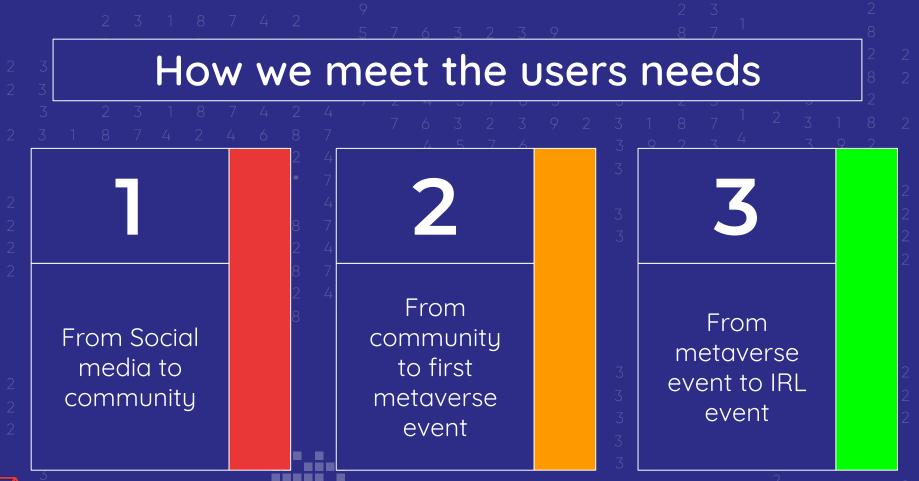




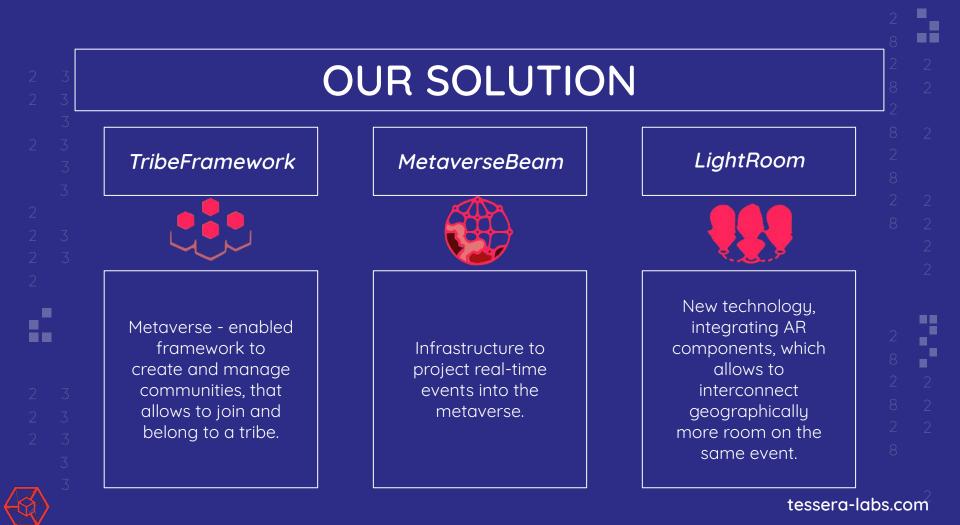
# THE PROBLEM

The digital experience of Gen Z is often lacking in terms of engagement and excitement, and this issue extends to the current metaverses. Despite the potential for virtual worlds to offer immersive and dynamic experiences, many metaverses are characterized by a lack of events and activities. This results in a subpar digital experience for the generation that has grown up with technology at their fingertips.

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# TribeFramework

DAO-based community management and event organization

- DAO events supported by Tessera's Blueprints
- NFT-based authorization
- Avatar Management (open standards)
- Cross-chain NFT integration

• Integration with community tools :

( Discord , Twitter )

5 7 6 3 2 3 9 2 4 5 7 6

Explore Social events in the metaverse **Cross-game Avatar Platform Powered By** 

## 

- Share and receive streams from other Light Rooms
- Al-oriented to support real-time streams
- BYOD App: event dashboard, attendees profiles,
- Directional Microphones and Loudspeakers
- Display (screens / googles)
- Cameras to detect multiple points of view, track users movements and render 3D images



Google starline concept



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### MetaverseBean

An infrastructure to project real life events into any metaverse in real time.

- Unity plugins integration
- Cross-Metaverse rooms
- Realtime creation based on seats necessity
- Live stream native integration
- Audio and Chat integration



# Compatible Metaverse: 9 2 4 5 7 6 3 2 3 9 2 3 4 2 3 9 2 2 Sommatible Metaverse: 9 2 4 5 7 6 3 2 3 3 1 8 Build on 1 8 Sommatible Metaverse: Sommatic and a construction of a const

